

# **Project Leaders/Facilitators:**

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# Timeline, Syllabus & Activities

Doc U is an intensive production training documentary mentorship project that will commence Jan 6 and conclude April 25th. Sessions are **every Monday from 6pm-9pm at SPNN.** The final screening will take place Sunday, April 27th in the SPNN Kwame McDonald Studio.

#### Jan 6 Orientation & Introduction

- Station tour
- SPNN Introduction to SPNN
- Project overview and participant expectations
- Community Agreements and holding each other accountable.
- Identity and respectfulness around identity
- Go over what a doc is? (show examples)

**TO DO:** Story Construction Sheets due Feb. 24th.

**READ:** Pre Production Sheet

### Jan 13 Camera Basics, Interview Techniques

- A-roll vs. B-roll
- Shot types and composition
- Basic Camera & Audio
- Camera practice: B-roll & Shotlists
- Go over interview questions

**TO DO:** Take the camera out once and shoot a practice interview. This can be your friend, partner, or another participant, etc.

#### Jan 20 (MLK NO Class)

# Jan 27 Advanced Camera, Lighting, B-roll & Practicum

- Check- In- How does everyone feel about what they learned last week.
- Lighting & Camera manual settings
- Camera & Interview practice
- Workshop interview questions
- A-roll Tips & Techniques
- Shoot B Roll of the interviewees

We will divide the group into four groups. Each group will have the opportunity to formulate questions and set up the camera and lights.

# Feb 3 Basic Editing / Check-in week | First stipend-\$300

- Headshot and group photo
- Learn how to use MCM
- Editing 101: Setting up your project, Importing footage, Cutting & rearranging footage, Importing Music and Photos, Adding titles
- Mac Training

Split the group into two rooms for basic editing

# Feb 10 : Continuation Practice Editing/Story Construction

- First 90 minutes- Get back into the groups they had during shooting and edit the footage that they had..
- Prep Story Construction, talk about Interviews
- How to construct a compelling story

#### Feb 17 (Presidents Day NO Class)

**TO DO:** Story Construction Sheets due 24th **READ:** Visiting Artist Bios

### Feb 24th: Story Construction

Story Construction Sheets due- Four visiting artists

- Pre-production: outlining the story
- Visiting Artist feedback
- Have a meal together at 7:15

#### March 3 Editing and Storyboard

First 60 minutes-

- Learn how to storyboard
- how to sift through footage
- Choosing what makes a good clip
- To transcribe or not to transcribe

Last 120 minutes is work time.

March 10 Editing Session

Main interview and preliminary footage must be completed by this date

- Check-in What is a positive and negative thing about how your project is going?
- Edit work time
- 15 min. 1-on-1 edit mentor support
- Project check-ins: review footage, organizing files, gauge concerns, find solutions

To Do: assemble 15 minutes of footage you want feedback from the group on- could be an interview, could be b-roll.

#### March 17 Footage Feedback

- Check-in What is a positive and negative thing about how your project is going?
- Rough cut feedback in small groups

What is footage review- We will look at up to 15 minutes of footage you shot. It should be part of an interview. It could include b-roll.

#### March 24 Rough Cut Critiques

Rough Cut Due

- Check-in What is a positive and negative thing about how your project is going?
- Works-in-progress will be screened and critiqued with visiting artists.

What is a rough cut? 60% of your story should be there. Minimum- your clips are cut and arranged on the timeline as you would place them. Folks watching should get a sense for your story. Doesn't have to have b-roll.

During the rough cut, the editor selects the best takes, arranges the shots in a sequence, and adds basic transitions and effects to give an overall sense of the pacing and flow of the story. However, the rough cut is usually not place them. Folks watching should get a sense for your story. Doesn't have to have b-roll.

During the rough cut, the editor selects the best takes, arranges the shots in a sequence, and adds basic transitions and effects to give an overall sense of the pacing and flow of the story. However, the rough cut is usually not polished and can contain mistakes, jumps, and inconsistencies.

TO DO: Take feedback from critique session and complete a fine cut of project

#### March 31 Editing Work Session

Work Day

### **April 7 Editing Work Session**

- Work Day

#### April 14 Fine Cut

Fine Cuts Due. Four visiting artists
Final stipend- \$200

- Check-in What is a positive and negative thing about how your project is going?
- Everyone shows a fine cut of their work and gets feedback for their documentary.

What is a fine cut: a 90% finished product. Should have titles, graphics, music, and credits.

Overall, the fine cut stage is crucial in creating a high-quality final product and requires careful attention to detail and a good sense of pacing and storytelling.

TO DO: Integrate feedback from consultation and work towards the final cut of the project.

# April 21 Exporting & work session

Projects Due

- All projects must be done by the end of the night and given to staff.
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- This is so staff has enough time to assemble the pieces into a reel for the Screening.

#### Sunday, April 27 Doc U Premiere

- Media maker mixer
- Screening
- Q&A session with DocU participants

• Projects air on SPNN Channel 15 and go live online

TO DO: Distribute and share your projects!

# **April 28 Doc U reflection**

- Participants reflect on the program— This is an opportunity for you to tell how you experienced the program. You can do this any way you have capacity to do. Ideas include but are not limited to:
  - o One to one conversation with evaluator
  - o Google Form
  - o Email
  - o Voice or Video recording